## PIONEER DAYS 3 ON 3 BASKETBALL TOURNAMENT

"Captains" (the ones that register & pay) need to make sure players know the rules. (See the rules below!!) \*\*\* The player's ages (for the younger divisions) are determined by their age in July or August of this year. DEADLINE for REGISTRATION is Tuesday, July 18th, by 5pm!!

TOURNAMENT DATE is Saturday, July 22<sup>nd</sup> Every player should try to be in their right gym about 12:30pm. (NOTE: The gym each division will play in will be determined after we know how many teams there'll be in each division. We'll let the "captains" know & they'll need to notify their team members!) The tournament will be from 1pm to 5pm. The first 2 - 3 hours will be round-robin, then there'll be a single-elimination tournament. There may need to be adjustments in game times, etc. in order to finish by 5pm.

Basketball tournament rules: (Teams are responsible to know ALL of the rules, and abide by them!)

- 1. **TIME**: Someone on either team shoots a 3-point shot. If it goes in, they get the ball first. The games will be approximately 11 minutes long ... running clock. Whoever is ahead when the time is up, wins! If the score is tied, just keep playing until someone scores. **Don't have to win by 2.** (There'll be no time-outs.)
- 2. SCORING: 2 points for a 3-pointer, and 1 point for any other shot. (The "10 & Under" and "13 & Under" divisions will just have every basket count as 1 point.) If someone is fouled on a shot, it is a point. This is to keep players from "mugging" someone just to keep them from scoring. (NOTE: The game cannot end on a foul on the shot ... unless it's obvious, and the defense calls it.) Also ..... In fairness, a team should never "stall" at the end of a game. After each game, the winning team reports the wins and losses to the official's table.
- 3. FOULS: Offense AND/OR defense calls fouls. It you foul someone, call it! If you get fouled, and they don't call it, call it! Calls are NOT made by others on the team, or fans. If someone calls a foul, there's no argument. Just give them the ball, and keep playing. (If a gym "official" TOTALLY does not agree, he may override a call, or call a "jump" ... change of possession.) The team that got fouled gets possession. (As mentioned above ... if someone is fouled on a shot, it is a point but not possession.)
- 4. **REFS/OFFICIALS:** There will be no refs at most games. There will be a gym "official" who can be consulted, if there's a controversy. We're hoping he doesn't have to interfere; but he will be there to resolve any major disputes. (There will hopefully be refs for the last few games of the single-elimination tournament.)
- 5. "INTENSITY" LEVELS: We are wanting this to be good, clean, enjoyable basketball. Officials/helpers in the gym are DONATING their time. If, in their mind, someone is guilty of a flagrant foul, or inappropriate yelling, use of vulgar language, etc. ... they may have the player sit for an appropriate amount of time. ANY action deemed as excessively flagrant like throwing a punch would mean a person is ejected for the rest of the game, or even the rest of the tournament. If a team does not control the player who's "out of control," the whole team may be out of the tournament. (That decision will be made by the gym officials.)
- 6. SUBSTITUTIONS: One can substitute in when their team is on defense ... preferably during a "dead ball."
- 7. **SPORTSMANSHIP:** We have very high hopes, and expectations, that you'll all act in an appropriate manner **no swearing, trash-talking, intentionally fouling, etc.** (And PLEASE encourage your teammates to **call fouls** when they commit them, or if they feel they were fouled!) It will really help if teams will help control their own teammates and also just play for the "love of the game!" Please respect each other, and the officials who are willing to help you enjoy this great sport!

Note: Please help us by trying to keep your children out of the playing area, and not let them climb on the bleachers that are not pulled out, etc. We want everyone to be safe. Thanks so much!